SMALL-OUTLINE DDR SDRAM DIMM

D266SC512 – 512MB
D266SB1G – 1GB
D333SC512 – 512MB
D333SB1G – 1GB

For the latest data sheet, please visit the Super Talent Electronics web site: www.supertalentmemory.com

Features

- Fast data transfer rates: PC2100 and PC2700
- Utilizes 266 MT/s or 333 MT/s DDR SDRAM components
- 512MB (64 Meg x 64), 1GB (128 Meg x 64)
- VDD = VDDQ = +2.5V
- VDDSPD = +2.3V to +3.6V
- 2.5V I/O (SSTL_2 compatible)
- Commands entered on each positive CK edge
- DQS edge-aligned with data for READs; centeraligned with data for WRITEs
- Internal, pipelined double data rate (DDR) architecture; two data accesses per clock cycle
- Bidirectional data strobe (DQS) transmitted/ received with data—i.e., source-synchronous data capture
- Differential clock inputs CK and CK#
- Four internal device banks for concurrent operation
- Programmable burst lengths: 2, 4, or 8
- Auto precharge option
- Auto Refresh and Self Refresh Modes
- 7.8125µs maximum average periodic refresh interval
- Serial Presence Detect (SPD) with EEPROM
- Programmable READ CAS latency
- Gold edge contacts

Figure 1: 200-Pin SODIMM

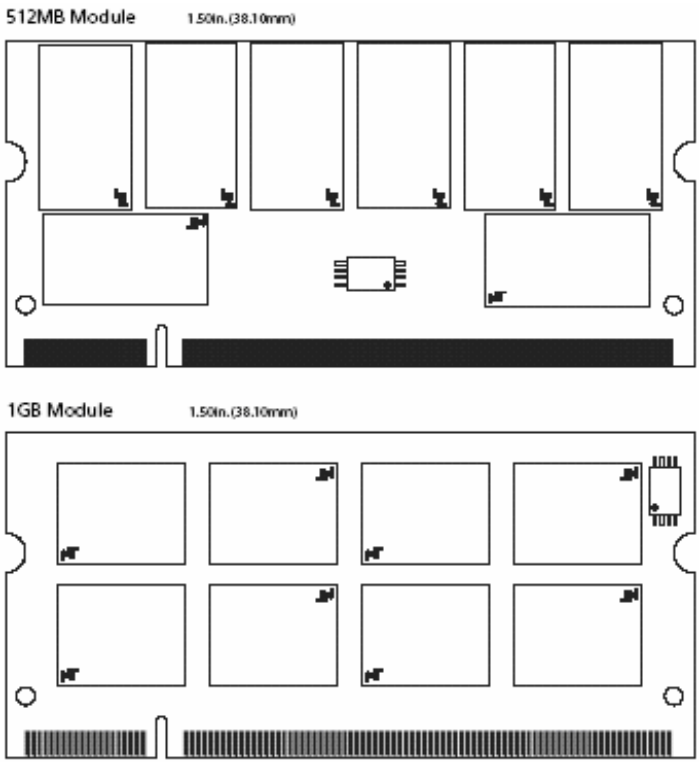


Table 1: Address Table

	512MB	1GB
Refresh Count	8K	8K
Device Row Addressing	8K (A0–A12)	8K (A0–A12)
Device Bank Addressing	4 (BA0, BA1)	4 (BA0, BA1)
Device Configuration	256Mb (32 Meg x 8)	512Mb (64 Meg x 8)
Device Column Addressing	1K (A0–A9)	2K (A0–A9, A11)
Module Rank Addressing	2 (S0#, S1#)	2 (S0#, S1#)

Table 2: Pin Assignment (200-Pin SODIMM Front)

PIN	SYMBOL	PIN	SYMBOL	PIN	SYMBOL	PIN	SYMBOL
1	VREF	51	VSS	101	A9	151	DQ42
3	VSS	53	DQ19	103	VSS	153	DQ43
5	DQ0	55	DQ24	105	A7	155	VDD
7	DQ1	57	VDD	107	A5	157	VDD
9	VDD	59	DQ25	109	A3	159	VSS
11	DQS0	61	DQS3	111	A1	161	VSS
13	DQ2	63	VSS	113	VDD	163	DQ48
15	VSS	65	DQ26	115	A10	165	DQ49
17	DQ3	67	DQ27	117	BA0	167	VDD
19	DQ8	69	VDD	119	WE#	169	DQS6
21	VDD	71	DNU	121	S0#	171	DQ50
23	DQ9	73	DNU	123	NC	173	VSS
25	DQS1	75	VSS	125	VSS	175	DQ51
27	VSS	77	DNU	127	DQ32	177	DQ56
29	DQ10	79	DNU	129	DQ33	179	VDD
31	DQ11	81	VDD	131	VDD	181	DQ57
33	VDD	83	DNU	133	DQS4	183	DQS7
35	CK0	85	NC	135	DQ34	185	VSS
37	CK0#	87	VSS	137	VSS	187	DQ58
39	VSS	89	DNU	139	DQ35	189	DQ59
41	DQ16	91	DNU	141	DQ40	191	VDD
43	DQ17	93	VDD	143	VDD	193	SDA
45	VDD	95	CKE1	145	DQ41	195	SCL
47	DQS2	97	NC	147	DQS5	197	VDDSPD
49	DQ18	99	A12	149	VSS	199	NC

Table 3: Pin Assignment (200-Pin SODIMM Back)

PIN	SYMBOL	PIN	SYMBOL	PIN	SYMBOL	PIN	SYMBOL
2	VREF	52	VSS	102	A8	152	DQ46
4	VSS	54	DQ23	104	VSS	154	DQ47
6	DQ4	56	DQ28	106	A6	156	VDD
8	DQ5	58	VDD	108	A4	158	CK1#
10	VDD	60	DQ29	110	A2	160	CK1
12	DM0	62	DM3	112	A0	162	VSS
14	DQ6	64	VSS	114	VDD	164	DQ52
16	VSS	66	DQ30	116	BA1	166	DQ53
18	DQ7	68	DQ31	118	RAS#	168	VDD
20	DQ12	70	VDD	120	CAS#	170	DM6
22	VDD	72	DNU	122	S1#	172	DQ54
24	DQ13	74	DNU	124	NC	174	VSS
26	DM1	76	VSS	126	VSS	176	DQ55
28	VSS	78	DNU	128	DQ36	178	DQ60
30	DQ14	80	DNU	130	DQ37	180	VDD
32	DQ15	82	VDD	132	VDD	182	DQ61
34	VDD	84	DNU	134	DM4	184	DM7
36	VDD	86	DNU	136	DQ38	186	VSS
38	VSS	88	VSS	138	VSS	188	DQ62
40	VSS	90	VSS	140	DQ39	190	DQ63
42	DQ20	92	VDD	142	DQ44	192	VDD
44	DQ21	94	VDD	144	VDD	194	SA0
46	VDD	96	CKE0	146	DQ45	196	SA1
48	DM2	98	NC	148	DM5	198	SA2
50	DQ22	100	A11	150	VSS	200	VSS

Figure 2: Module Layout

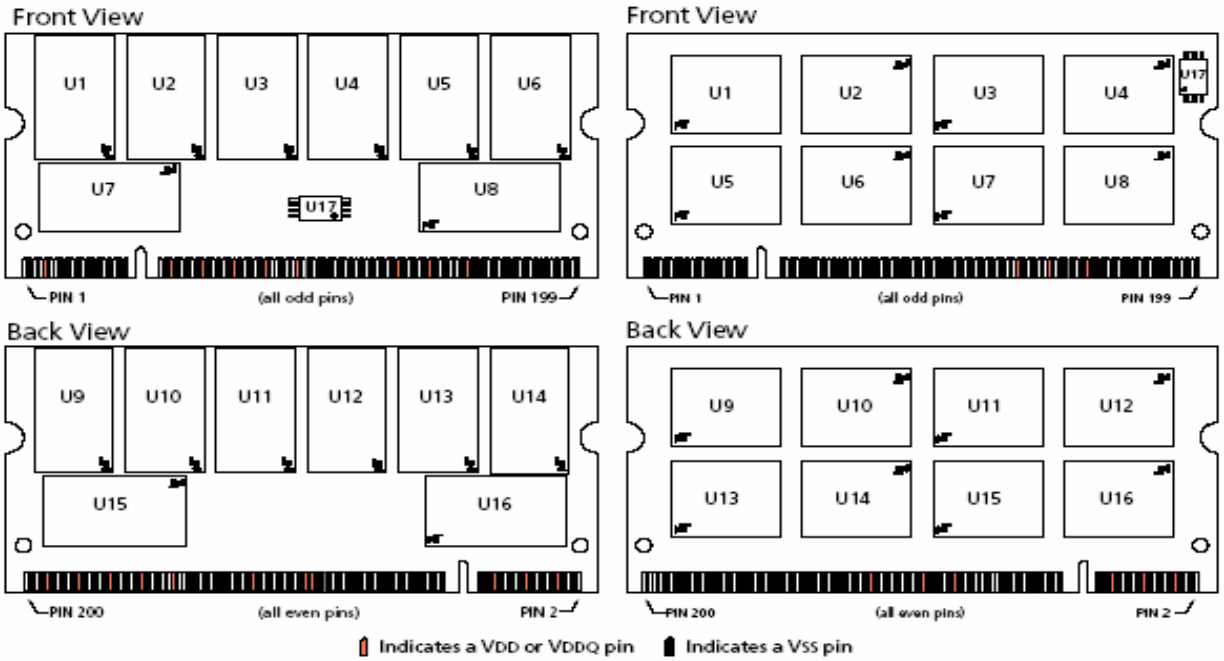


Table 4: Pin Descriptions

Pin numbers may not necessarily correlate with symbols. Refer to Pin Assignment tables on page 2 for more information.

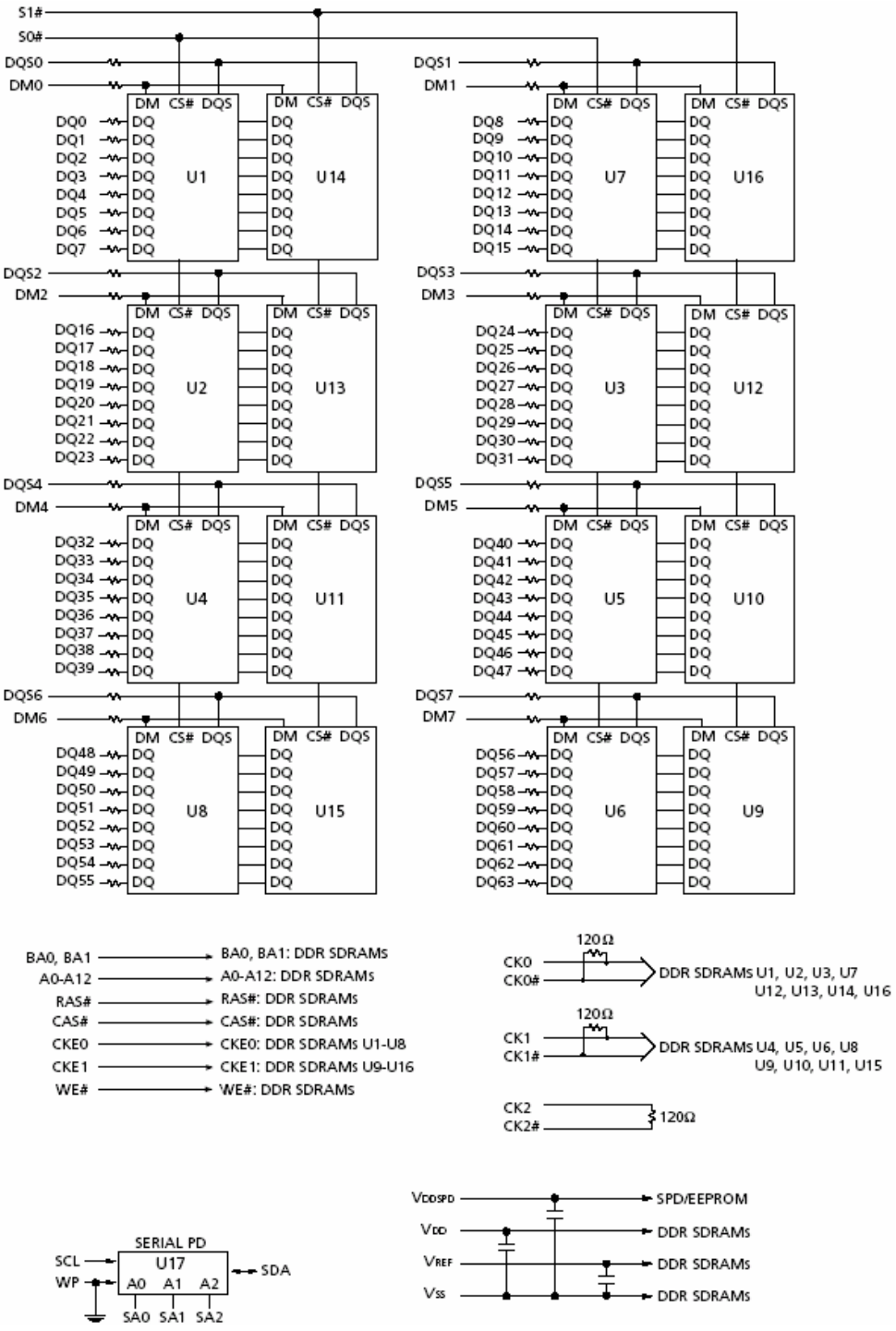
PIN NUMBERS	SYMBOL	TYPE	DESCRIPTION
118, 119, 120	WE#, CAS#,RAS#	Input	Command Inputs: RAS#, CAS#, and WE# (along with S#) define the command being entered.
35, 37, 158, 160	CK0, CK0# CK1, CK1#	Input	Clock: CK, CK# are differential clock inputs. All address and control input signals are sampled on the crossing of the positive edge of CK, and negative edge of CK#. Output data (DQs and DQS) is referenced to the crossings of CK and CK#.
95, 96	CKE0, CKE1	Input	Clock Enable: CKE HIGH activates and CKE LOW deactivates the internal clock, input buffers and output drivers. Taking CKE LOW provides PRECHARGE POWER-DOWN and SELF REFRESH operations (all device banks idle), or ACTIVE POWER-DOWN (row ACTIVE in any device bank). CKE is synchronous for POWER-DOWN entry and exit, and for SELF REFRESH entry. CKE is asynchronous for SELF REFRESH exit and for disabling the outputs. CKE must be maintained HIGH throughout read and write accesses. Input buffers (excluding CK, CK# and CKE) are disabled during POWER-DOWN. Input buffers (excluding CKE) are disabled during SELF REFRESH. CKE is an SSTL_2 input but will detect an LVCMOS LOW level after VDD is applied and until CKE is first brought HIGH. After CKE is brought HIGH, it becomes an SSTL_2 input only.
121, 122	S0#, S1#	Input	Chip Selects: S# enables (registered LOW) and disables (registered HIGH) the command decoder. All commands are masked when S# is registered HIGH. S# is considered part of the command code.
116, 117	BA0, BA1	Input	Bank Address: BA0 and BA1 define to which device bank an ACTIVE, READ, WRITE, or PRECHARGE command is being applied.
99, 100, 101, 102, 105,106, 107, 108, 109, 110, 111, 112, 115	A0–A12	Input	Address Inputs: Provide the row address for ACTIVE commands, and the column address and auto precharge bit (A10) for READ/WRITE commands, to select one location out of the memory array in the respective device bank. A10 sampled during a PRECHARGE command determines whether the PRECHARGE applies to one device bank (A10 LOW, device bank selected by BA0, BA1) or all device banks (A10 HIGH). The address inputs also provide the op-code during a MODE REGISTER SET command. BA0 and BA1 define which mode register (mode register or extended mode register) is loaded during the LOAD MODE REGISTER command.
195	SCL	Input	Serial Clock for Presence-Detect: SCL is used to synchronize the presence-detect data transfer to and from the module.
194, 196, 198	SA0–SA2	Input	Presence-Detect Address Inputs: These pins are used to configure the presence-detect device.
193	SDA	Input/ Output	Serial Presence-Detect Data: SDA is a bidirectional pin used to transfer addresses and data into and out of the presence-detect portion of the module.
12, 26, 48, 62, 134, 148, 170, 184	DM0–DM7	Input	Data Write Mask. DM LOW allows WRITE operation. DM HIGH blocks WRITE operation. DM lines do not affect READ operation.
11, 25, 47, 61, 133, 147, 169, 183	DQS0–DQS7	Input/ Output	Data Strobe: Output with READ data, input with WRITE data. DQS is edge-aligned with READ data, centered in WRITE data. Used to capture data.

Table 5: Pin Descriptions

Pin numbers may not necessarily correlate with symbols. Refer to Pin Assignment tables on page 2 for more information.

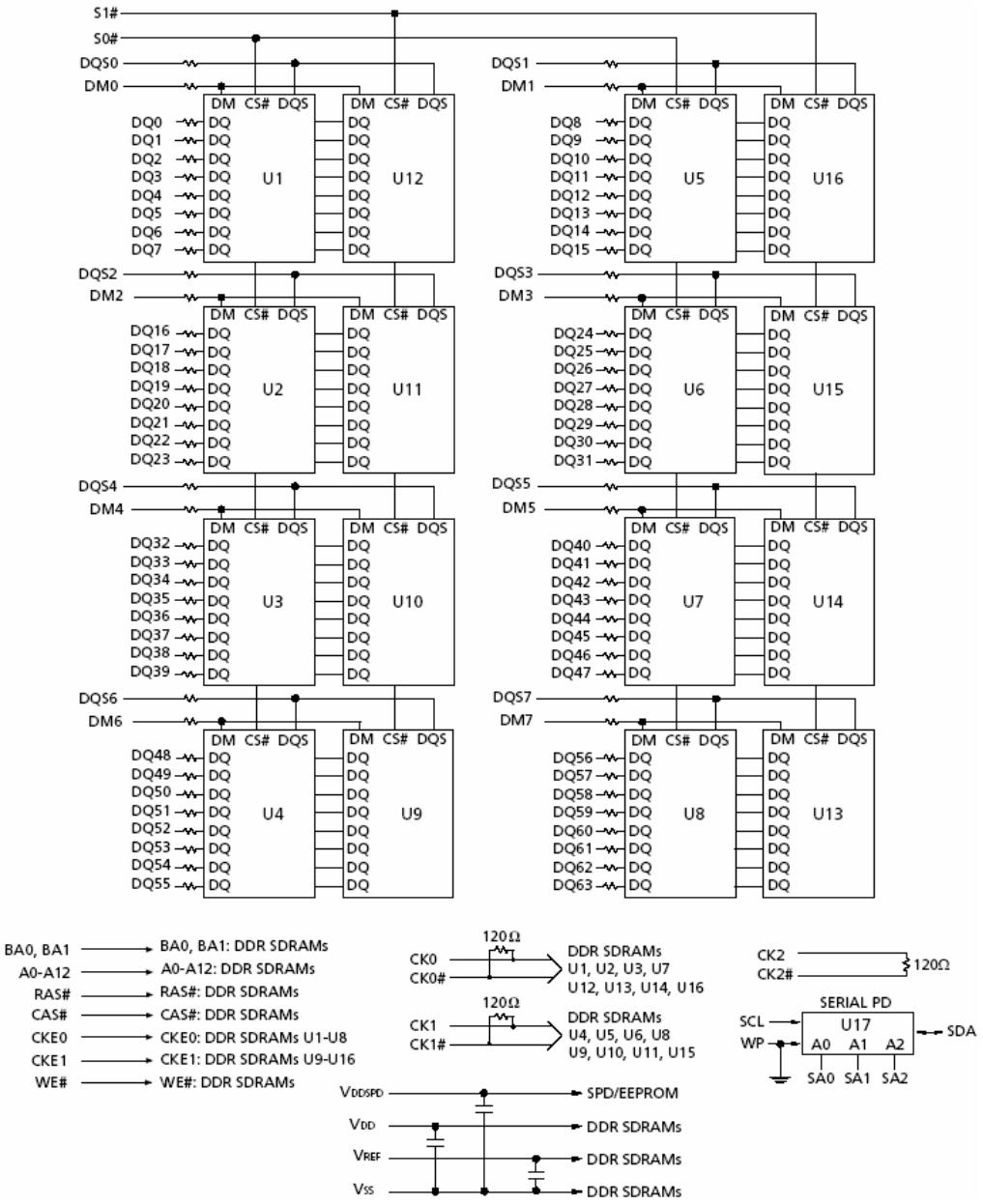
PIN NUMBERS	SYMBOL	TYPE	DESCRIPTION
5, 6, 7, 8, 13, 14, 17, 18, 19, 20, 23, 24, 29, 30, 31, 32, 41, 42, 43, 44, 49, 50, 53, 54, 55, 56, 59, 60, 65, 66, 67, 68, 127, 128, 129, 130, 135, 136, 139, 140, 141, 142, 145, 146, 151, 152, 153, 154, 163, 164, 165, 166, 171, 172, 175, 176, 177, 178, 181, 182, 187, 188, 189, 190	DQ0–DQ63	Input/ Output	Data I/Os: Data bus.
1, 2	V_{REF}	Supply	SSTL_2 reference voltage.
9, 10, 21, 22, 33, 34, 36, 45, 46, 57, 58, 69, 70, 81, 82, 92, 93, 94, 113, 114, 131, 132, 143, 144, 155, 156, 157, 167, 168, 179, 180, 191, 192	V_{DD}	Supply	Power Supply: +2.5V ±0.2V.
3, 4, 15, 16, 27, 28, 38, 39, 40, 51, 52, 63, 64, 75, 76, 87, 88, 90, 103, 104, 125, 126, 137, 138, 149, 150, 159, 161, 162, 173, 174, 185, 186, 200	V_{SS}	Supply	Ground.
197	V_{DDSPD}	Supply	Serial EEPROM positive power supply: +2.3V to +3.6V.
85, 97, 98, 123, 124, 199	NC	—	No Connect: These pins should be left unconnected.
71, 72, 73, 74, 77, 78, 79, 80, 83, 84, 86, 89, 91	DNU	—	Do Not Use: These pins are not connected on this module, but are assigned pins on other modules in this product family.

Figure 3: Functional Block Diagram – 512MB



Note: All resistor values are 22Ω unless otherwise specified.

Figure 4: Functional Block Diagram – 1GB



Note: All resistor values are 22Ω unless otherwise specified.

General Description

The D266SC512, D266SB1G, D333SC512 and D333SB1G are high-speed CMOS, dynamic random-access, 512MB and 1GB memory modules organized in a x64 configuration. DDR SDRAM modules use internally configured quad-bank DDR DRAM devices.

DDR SDRAM modules use a double data rate architecture to achieve high-speed operation. The double data rate architecture is essentially a 2n-prefetch architecture with an interface designed to transfer two data words per clock cycle at the I/O pins. A single read or write access for the DDR SDRAM module effectively consists of a single 2n-bit wide, one-clock-cycle data transfer at the internal DRAM core and two corresponding n-bit wide, one-half-clock-cycle data transfers at the I/O pins.

A bidirectional data strobe (DQS) is transmitted externally, along with data, for use in data capture at the receiver. DQS is an intermittent strobe transmitted by the DDR SDRAM during READs and by the memory controller during WRITEs. DQS is edge-aligned with data for READs and center-aligned with data for WRITEs.

DDR SDRAM modules operate from a differential clock (CK and CK#); the crossing of CK going HIGH and CK# going LOW will be referred to as the positive edge of CK. Commands (address and control signals) are registered at every positive edge of CK. Input data is registered on both edges of DQS, and output data is referenced to both edges of DQS, as well as to both edges of CK.

Read and write accesses to DDR SDRAM modules are burst oriented; accesses start at a selected location and continue for a programmed number of locations in a programmed sequence. Accesses begin with the registration of an ACTIVE command, which is then followed by a READ or WRITE command. The address bits registered coincident with the ACTIVE command are used to select the device bank and row to be accessed (BA0, BA1 select devices bank; A0–A12 select device row). The address bits registered coincident with the READ or WRITE command are used to select the device bank and the starting device column location for the burst access.

DDR SDRAM modules provide for programmable read or write burst lengths of 2, 4, or 8 locations. An auto precharge function may be enabled to provide a self-timed row precharge that is initiated at the end of the burst access.
The pipelined, multibank architecture of DDR SDRAM modules allows for concurrent operation, thereby providing high effective bandwidth by hiding row precharge and activation time.

An auto refresh mode is provided, along with a power-saving power-down mode. All inputs are compatible with the JEDEC Standard for SSTL_2. All outputs are SSTL_2, Class II compatible.

Serial Presence-Detect Operation

DDR SDRAM modules incorporate serial presencedetect (SPD). The SPD function is implemented using a 2,048-bit EEPROM. This nonvolatile storage device contains 256 bytes.

System READ/WRITE operations between the master (system logic) and the slave EEPROM device (DIMM) occur via a standard I2C bus using the DIMM's SCL (clock) and SDA (data) signals,
together with SA (2:0), which provide eight unique DIMM/EEPROM addresses. Write protect (WP) is tied to ground on the module, permanently disabling hardware write protect.

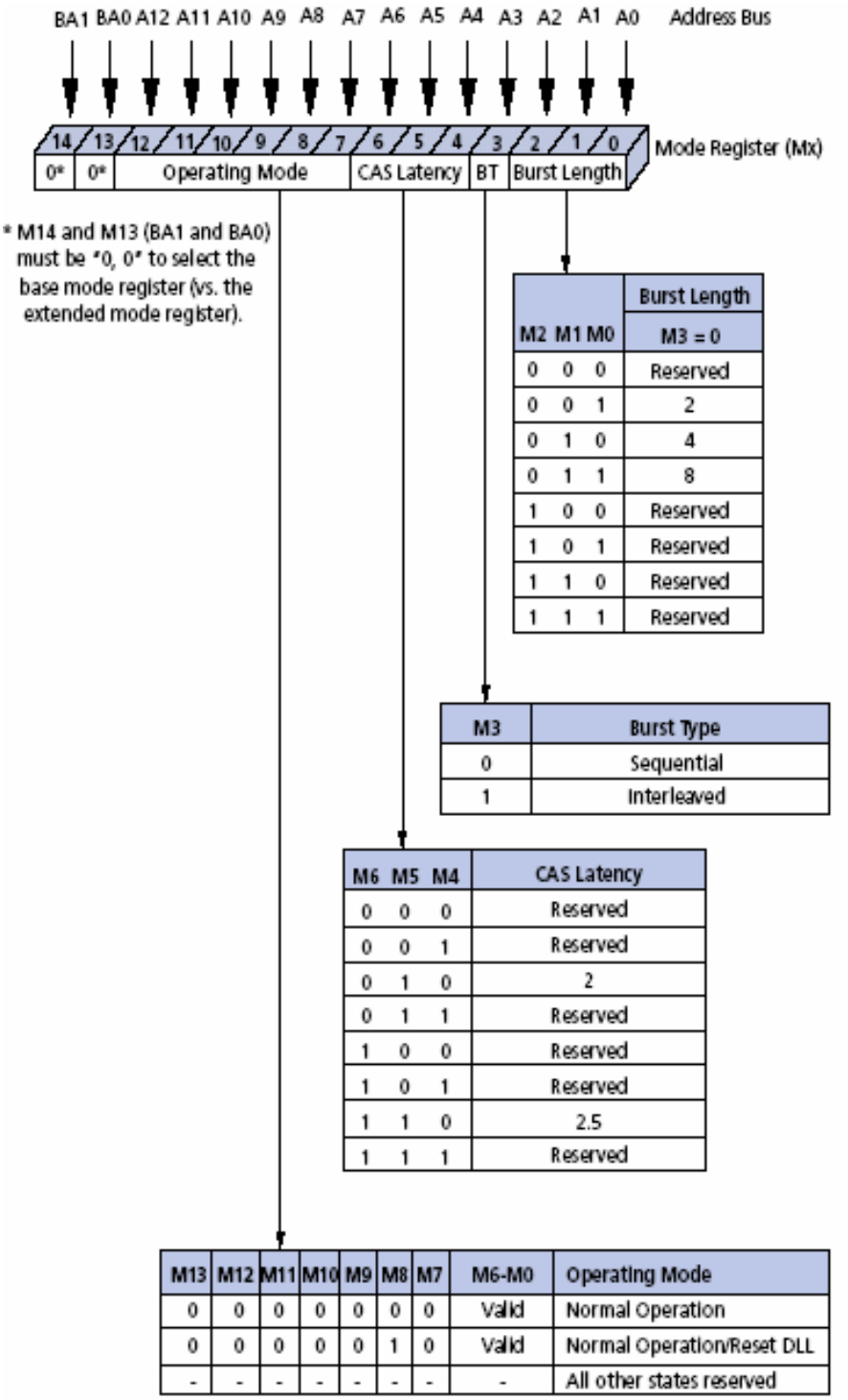
Mode Register Definition

The mode register is used to define the specific mode of operation of DDR SDRAM devices. This definition includes the selection of a burst length, a burst type, a CAS latency and an operating mode.

The mode register is programmed via the MODE REGISTER SET command (with BA0 = 0 and BA1 = 0) and will retain the stored information until it is programmed again or the device loses power (except for bit A8, which is self-clearing).

Reprogramming the mode register will not alter the contents of the memory, provided it is performed correctly. The mode register must be loaded (reloaded) when all device banks are idle and no bursts are in progress, and the controller must wait the specified time before initiating the subsequent operation. Violating either of these requirements will result in unspecified operation. Mode register bits A0–A2 specify the burst length, A3 specifies the type of burst (sequential or interleaved), A4–A6 specify the CAS latency, and A7–A12 specify the operating mode.

Figure 5: Mode Register Definition Diagram



M2	M1	M0	Burst Length M3 = 0
0	0	0	Reserved
0	0	1	2
0	1	0	4
0	1	1	8
1	0	0	Reserved
1	0	1	Reserved
1	1	0	Reserved
1	1	1	Reserved

M3	Burst Type
0	Sequential
1	Interleaved

M6	M5	M4	CAS Latency
0	0	0	Reserved
0	0	1	Reserved
0	1	0	2
0	1	1	Reserved
1	0	0	Reserved
1	0	1	Reserved
1	1	0	2.5
1	1	1	Reserved

M13	M12	M11	M10	M9	M8	M7	M6-M0	Operating Mode
0	0	0	0	0	0	0	Valid	Normal Operation
0	0	0	0	0	1	0	Valid	Normal Operation/Reset DLL
-	-	-	-	-	-	-	-	All other states reserved

Commands

Table 6, Commands Truth Table, provides a general reference of available commands.

Table 6: Commands Truth Table

CKE is HIGH for all commands shown except SELF REFRESH

CKE is HIGH for all commands shown except SELF REFRESH; all states and sequences not shown are illegal or reserved

NAME (FUNCTION)	CS#	RAS#	CAS#	WE#	ADDR	NOTES
DESELECT (NOP)	H	X	X	X	X	1
NO OPERATION (NOP)	L	H	H	H	X	1
ACTIVE (Select bank and activate row)	L	L	H	H	Bank/Row	2
READ (Select bank and column, and start READ burst)	L	H	L	H	Bank/Col	3
WRITE (Select bank and column, and start WRITE burst)	L	H	L	L	Bank/Col	3
BURST TERMINATE	L	H	H	L	X	4
PRECHARGE (Deactivate row in bank or banks)	L	L	H	L	Code	5
AUTO REFRESH or SELF REFRESH (Enter self refresh mode)	L	L	L	H	X	6, 7
LOAD MODE REGISTER	L	L	L	L	Op-Code	8

NOTE:
1. DESELECT and NOP are functionally interchangeable.
2. BA0–BA1 provide device bank address and A0–A12 provide device row address.
3. BA0–BA1 provide device bank address; A0–A9 (512MB) or A0–A9, A11 (1GB) provide device column address; A10 HIGH enables the auto precharge feature (nonpersistent), and A10 LOW disables the auto precharge feature.
4. Applies only to read bursts with auto precharge disabled; this command is undefined (and should not be used) for READ bursts with auto precharge enabled and for WRITE bursts.
5. A10 LOW: BA0-BA1 determine which device bank is precharged. A10 HIGH: all device banks are precharged and BA0– BA1 are “Don’t Care.”
6. This command is AUTO REFRESH if CKE is HIGH, SELF REFRESH if CKE is LOW.
7. Internal refresh counter controls device row addressing; all inputs and I/Os are “Don’t Care” except for CKE.
8. BA0–BA1 select either the mode register or the extended mode register (BA0 = 0, BA1 = 0 select the mode register; BA0 = 1, BA1 = 0 select extended mode register; other combinations of BA0-BA1 are reserved). A0–A12 provide the op-code to be written to the selected mode register.

Figure 6: 200-Pin SODIMM Dimensions – 512MB

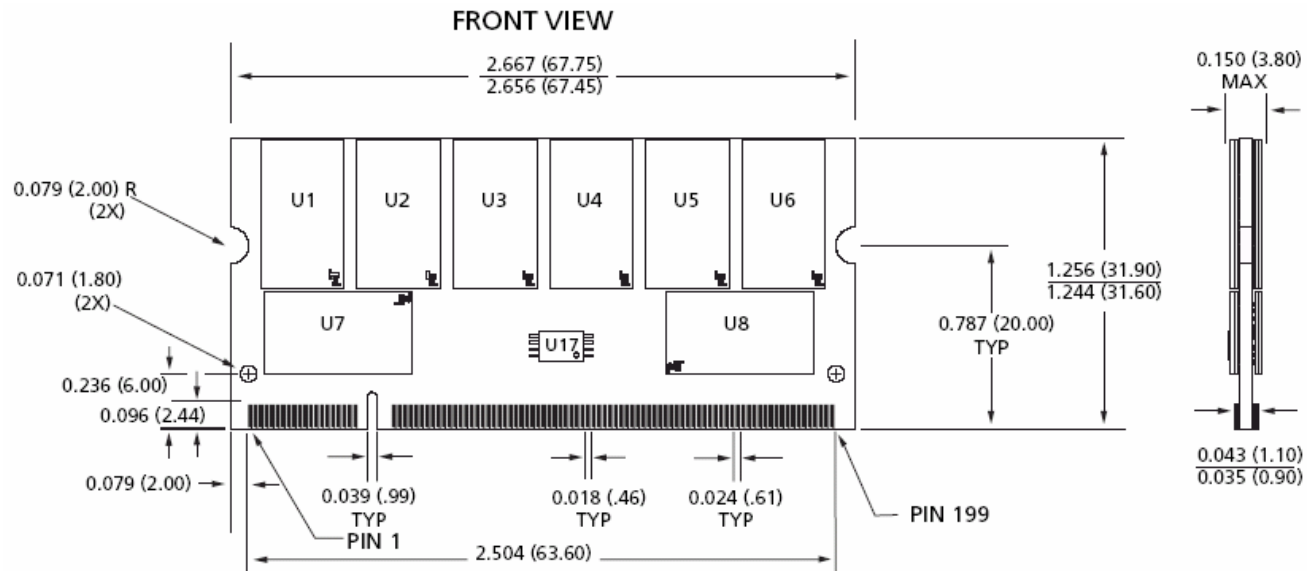


Figure 7: 200-Pin SODIMM Dimensions – 1GB